

Outdoor Learning Experience (Birth to 3 years old)

<p>Learning experience: Playing Games in the Outdoors (Parent-child activity)</p>	<p>Shared by: Magdelene Chong</p>
<p>Environment: Outdoor space around the playground</p>	<p>Estimated time: 60 minutes</p>
<p>Children’s prior experiences:</p> <ul style="list-style-type: none"> • Children should be able to perform simple gross motor skills movements such as jumping, running, tiptoeing and throwing an object to a target. They have practised these skills during Motor Skills Development (MSD) lessons previously. 	<p>Suitable for:</p> <ul style="list-style-type: none"> • 18 – 24 months old (toddler) • 24 – 36 months old
<p>What children will experience:</p> <ul style="list-style-type: none"> • Children have opportunities to apply gross motor skills movements such as jumping, running, tiptoeing and throwing in authentic game situations. The experience of working and enjoying together will strengthen parent-child bonding and communication. 	<p>EYDF Pillars:</p> <ul style="list-style-type: none"> • The Developing Child • The Intentional Programme • The Involved Family
<p>What you will need:</p> <ul style="list-style-type: none"> • Recycled can drinks, 1.5 litres of mineral water bottles, ball, rubber rings • Hula hoops, cones • Picnic mats • Refreshments and snacks for picnic • Invitation to parents (Rationale of the activities and the roles of the parents should be communicated clearly in the letter/email. Note that sub outcome 1.2 would only be achieved if parents allow the child to have a go at most tasks independently) 	<p>Benefit - Risk Assessment:</p> <p><u>Benefit:</u></p> <ul style="list-style-type: none"> • Children will get the opportunity to apply different skills learnt in authentic situations • Promotes parent-child bonding and communication <p><u>Risk:</u></p> <ul style="list-style-type: none"> • Check the environment for potential hazards (e.g., sharp objects) • Suitability of the open space • Food preparation and hygiene • Access to help (e.g., vicinity to centre, communication devices) <p><u>Management:</u></p>

- Scan the venue to ensure it is free from potential hazards such as sharp objects, pot holes, broken tiles or insects
- Set limits/boundary for children to explore
- Ensure teachers have sight of the children at all times
- Create various points to avoid overcrowding and the potential of hitting one another

How to make it happen:

1. The open outdoor space near the centre's playground will be used.
2. Three game stations will be set up in the space. Each game station will incorporate the use of recycled materials.
 - a) First game station: Can drinks are stacked like a pyramid. Children will work with their parents to knock down as many cans by throwing balls at the target.
 - b) Second game station: Children will work with their parents to throw as many rubber rings as possible around the mineral water bottle.
 - c) Third game station: Children will work with their parents to jump from one hula hoop to another and then run around a cone. They will then have to tiptoe back to the starting point.
3. Parents and their children will form small groups. As a group, they will move from one game station to another.
4. Once they have completed all the game stations, they will be invited to a lunch picnic in the outdoor space.